

# Grades 2 –5

## Library

Learning Goal: I can state an opinion and provide evidence to back it up.

1. Read or listen to a non-fiction book on a topic of your choice. To access ebooks, go to [getepic.com](http://getepic.com) and sign in with your class code.
2. Discussion/Writing prompts:
  - a. One opinion I have about this topic is \_\_\_\_\_.
  - b. I believe this because \_\_\_\_\_.
  - c. Another reason is \_\_\_\_\_.
  - d. Based on these facts, I think \_\_\_\_\_.

## Technology

Learning Goal: I can create an algorithm to help Rey and BB-8 collect metal.

1. Go to <https://code.org/student/elementary>
2. Choose Course C.
3. Complete levels in lesson 10 under Loops.

# Grades PK-1

## Library

Learning Goal: I can identify the setting in a story.

1. Go to [getepic.com](http://getepic.com) and log in with your class code. Read a fiction book of your choice.
2. Discussion/Writing prompts:
  - a. Where are the place/places this story takes place?
  - b. How is the setting like a place you know? How is it unlike that place?
  - c. Would you want to visit any of the places or times in the story? Why or why not?

## Technology

Learning Goal: I can create an algorithm to help Laurel collect treasure.

1. Go to <https://code.org/student/elementary>
2. Choose Course A.
3. Complete levels in lesson 9 under Loops.

